



2025 Klondike Derby Hunterdon Arrowhead District Leader's Guide & Information Sheet

Friday - Sunday, January 24th -- 26th, 2025

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Leaders - please ensure scouts are prepared with proper layered winter clothing and winter camping gear before arriving.

Summary: The Klondike Derby is a challenging winter camping event in which patrols participate in competitive activity stations, prepare their meals outdoors, and camp in tents! The purpose of this event is to reinforce winter camping skills, scout skills, and the patrol method. Scouts will participate in one of two levels of competition, Novice or Advanced, based on their average rank scores as explained on the patrol registration form. Novice level challenges and reinforce the basics of scouting skills while Advanced level challenges contain more difficult problem-solving and technical skills. All scouts attending the event should be properly prepared and dressed for all-day cold weather activities. The outdoor competition takes place on Saturday during the day, with patrols pulling a sled from station to station with points being awarded based on the patrol's abilities and teamwork. The Great Sled Race will be held in the afternoon to determine the fastest patrol! Saturday night will consist of a campfire program and the distribution of prizes for the highest-scoring patrols in both categories! This event takes place rain or shine and will only be canceled if severe winter weather is forecast for the area.

Theme: This year we will be doing Klondike space-style! Troops are encouraged to deck out their sleds with cardboard, duct tape, paint, and whatever else you can rustle up at the outpost barter station to look like starfighters or bounty-hunter ships! Scouts are encouraged to dress up as galactic soldiers, rebel troops, and good old space ruffians! There will be prizes for best costume and best sled design, and stations and activities will be themed with fun challenges.

Preparation: The Klondike Derby can be a fun and memorable event for the Scouts, provided they stay warm and dry. Unit leaders are responsible for instructing all participants beforehand as to the proper clothing to wear and gear to bring when winter camping. Be prepared for the worst-case scenario, which would be a cold, driving rain all weekend long. Dressing in layers and a good pair of winter boots is mandatory at this event. Scouts in sneakers, cotton jeans, or cotton hooded sweatshirts should not be allowed to attend. Campers should bring several pairs of non-cotton socks and an extra set of dry clothing layers. Unit leaders must limit participation to only those youth who are properly instructed and outfitted for the weather. For the Klondike Derby competition, patrols should practice knots, map and compass skills, fire building, first aid/rescue, axe yard, and teamwork skills.

NOTICE: The Klondike Derby is only for scouts and their unit leaders. Only people registered for this event may participate in the Klondike Derby. This is vitally important for the safety of everyone, so we will know at all times who is in camp.

Participation Items: In order to participate, patrols must have a Klondike sled and use it to carry their items from station to station. Skis are permitted as sled runners. See the attached list of recommended items for each patrol sled. **Each participant should bring AT LEAST two cans of soup** for the Klondike stew and for donation to the food pantry (no cream soups please). Patrols can earn 1 bonus point per extra can of soup (Up to 10 total bonus points). Patrols should also plan to travel with high-energy snacks and plenty of water.

Location:

Lebanon Township Memorial Park
67 Bunnvale Rd.
Califon, NJ 07830

All camping and activities will take place outdoors in this park.

Check-in: Troops may arrive for check-in **no earlier than 5:00 pm on Friday.** Check-in will be at the main **Pavilion next to the playground.** The Scoutmaster and Senior Patrol Leader, or the leaders acting in their capacity, can check in their unit. Leaders should have their final registration numbers and payments at check-in.

Camping & Parking: All troops will be camping in a designated assigned camping area. **Campsites will be pre-defined.** Each campsite should be identified with a Troop banner, sign, or flag.

PARKING OF TROOP TRAILERS AND VEHICLES MAY BE CHANGED AT ANY TIME.

Troop trailers may be able to park close to their troop area. This will be subject to weather conditions. **No additional vehicles will be allowed in the camping areas.** All other vehicles should drop off gear in the parking lot and park as directed. General parking and overflow vehicles will be directed to nearby sites for parking.

PARK ROADS MUST REMAIN CLEAR FOR EMERGENCY VEHICLES!

Once inside the camp, a parking assistant will direct your troop to its campsite. **No** vehicles will be allowed to drive on the field unless approved by the event director (dependent upon the condition of the fields). *We encourage troops to use their sleds to get your gear to the sites!*

Secure all tents and tarps against high winds. Anticipate frozen or snow-covered ground - sturdy stakes mallets, and snow shovels are recommended.

No ground fires will be permitted on the grass fields. Plan to cook on raised stoves, elevated fireplaces, or fire barrels. Propane and fire/charcoal cooking is allowed. Troops are encouraged to bring firewood for their campsite fires.

Please be considerate of your neighboring scouts once quiet time has arrived.

Water: The source of water during this event will be available next to the park at the firemen's banquet hall. We will have specific times when the water access will be available. Times will be posted in the admin pavilion.

It is very important to stay hydrated when winter camping. Encourage all your scouts to bring their water bottles and drink from them all day long. As your body dehydrates your blood thickens and it becomes harder for the heart to push through constricted blood vessels. Less circulation means colder hands and feet. Hot soup and cocoa are not the best for hydration, but they will warm you up.

NOTE: There are no flames allowed in tents, including heaters or stoves even in tents designed for wood stoves.

Sanitation: Secure all food and/or trash around your campsite. **"Pack it In – Pack it Out"**. Troops are required to take their trash home from the weekend. No trash disposal will be provided at camp.

Sick Bay: During the day on Saturday, the "Sick Bay" will be in the Admin Pavilion. Scouts suffering from cold or wet extremities or other non-life-threatening ailments will be treated there. If a scout cannot recover at Sick Bay, a troop leader will be asked to call his parents so he may be picked up and taken home. In the case of a life-threatening emergency, leaders should immediately use their cell phone to dial 911 and then send a runner to the Admin Pavilion to report the emergency to a staff member. In the case of minor injuries, scouts should be instructed to use their own first aid kits or go back to their campsite and use their troop's first aid kit. Scouts should report all injuries to their Troop adult leader in charge.

Lost & Found: There are always several items turned into lost and found at this event. In order to help return lost items to their owner, all personal items, water bottles, hats, gloves, knives, mess kits, etc., should be permanently marked with the scout's name and troop number. If you find something that is not yours please turn it in to the admin pavilion.

Prohibited Items: The following items are strictly prohibited: real or toy firearms; slingshots; B-B guns; bows and arrows; "paintball" guns; crossbows; real or toy throwing or stabbing weapons (except for pocketknives) or items that could be used as such; explosives; fireworks; model rockets; alcoholic beverages; narcotics; hazardous materials; and drones.

Patrols: Patrols may be made up of **no more than 8 scouts** (not including accompanying cub scouts) and will be marked either Novice or Advanced. To determine a patrol's level take the average rank value of the patrol using the following point system:

- Scout — 1pt
- Tenderfoot — 2pts
- 2nd Class — 3pts
- 1st Class — 4pts
- Star — 5pts
- Life — 6pts
- Eagle — 7pts

If the average is greater than 4 the patrol is Advanced, otherwise they are Novice.

Competition Stations: Patrols will participate with their Klondike sleds in activity stations throughout the day. Points will be awarded to the patrol at each station based on their success at completing the activity and teamwork.

Troop adult leaders and other adults will be needed to “volunteer” to run an activity station. If they are not a participant, they may observe this competition, but otherwise must not interfere in any way. There should be no parents or leaders accompanying patrols around the stations! This is their time to be independent and solve problems on their own!

Patrols should plan to travel with high-energy snacks and plenty of water. We will break for lunch.

Each patrol will receive a Patrol Passport, which will be marked with their score and initialed by the station volunteer. Remember, every point counts! Prizes will be given to top-scoring patrols in the Novice and Advanced categories. The Patrol Leader must hand in his patrol's score sheet by the time given in the schedule. (2:30 PM) Late submittals will have points deducted.

Sled Race: Based on feedback from last year we will once again be holding a full sled race competition at 4pm!

The Great Sled Race will be held in the large field to the east of “Nome” by the Judges’ tower or flagpole beginning at 4:15 sharp. The sled must carry one patrol member for the race, which will be a “speed” event based on the separate Novice and Advanced classes. **It is recommended that the scout riding in the sled for the race wear a bicycle helmet.** Details and sign-ups will be available at registration and the SM/SPL meeting.

Race sleds should be fashioned to look like an Alaskan dog sled or “arctic sledge” and should be approx. 6’ long by 2’ wide. The sled **MUST** be at least 5’ in length. A minimum of 4” ground clearance is recommended. The sled should be large enough to carry all required equipment plus one scout. The sled may use skis as runners. There will be **NO WHEELS ALLOWED (Sorry – Think Snow !!)**.

A harness for pulling the sled by the scouts should be attached to the front of the sled. Ideally, looped ropes should come off a single main/trunk rope similar to the way in which branches on a tree come off a common trunk. Due to strangulation risk and the risk of being trapped under a run-away sled if a

scout slips, ROPE LOOPS MUST NOT BE LARGER THAN A HAND HOLD (approx. 6-9" long) to assure that loops are not able to be placed over any scout's neck or around a scout's waist. Sleds should have a brake rope at the rear.

Patrols must participate in at least 6 skill events to compete in the sled race. Patrol Passports must be handed into the Admin Pavilion at 3:30 to verify the patrol's qualification for the race.

Judging: The Klondike Derby emphasizes the patrol method for Boy Scouts/AOLs. Each of the Patrol Leaders will be responsible for the actions of their patrol. Adults are prohibited from assisting in the competition. Adult leaders may observe from a distance, but the patrol will lose points if adults are seen helping the patrol. Patrols receive points at each station based on teamwork & cooperation, leadership, task accomplishment, and patrol spirit.

AOL Visitation: Due to changes in the guide to safe scouting, **Webleos are not permitted to attend.** Arrow of Light scouts/dens are invited to participate for the day or overnight but **must have two-deep pack leadership present.** Please dress appropriately and bring one can of non-cream-based soup for the soup station. Klondike stew will be available. Be sure to bring water to drink, a nutritious lunch, and high-protein snacks. AOL scouts/dens are welcome to stay for the sled race, which begins at 4:00PM. AOL patrols should feel free to bring a plastic or borrowed sled to carry their day packs and supplies on.

If we have enough AOLs present there is an option for them to go around the stations as a den instead of with a patrol.

Campfire & Awards Ceremony:

A campfire program will be held Saturday night starting at 8:00 pm--Bring your camping chairs! All troops are encouraged to present a skit or song! OA election call out and awards will be handed out during the campfire. If your troop has a raised fire pit to contribute to the campfire please let me know!

Check-Out: Troops are expected to fully clean their camping area and depart camp by 10:30 am on Sunday.

Refund & Returned Check Policy:

Sorry, no refunds after January 19th, 2025. Returned checks will be charged \$25.00 plus any bank fees.

Klondike Derby 2025– Hunterdon ArrowHead District

Recommended Items for Each Patrol Sled

Please Note: No Wheels allowed on sleds – sorry, “think snow”

1. Patrol Flag/Patrol Cheer
2. Compass / Clipboard / Paper / Pen
3. Klondike Patrol Passport
4. First Aid Supplies (to include cravats, splints, bandages, etc.)
5. Hand Axe w/ sheath
6. Bow saw with sheath
7. At least one watch per patrol
8. At least 60 feet of lashing rope, lashing twine
9. Pocket Knives (min. of 2 per patrol)
10. 1 Small Mess Kit with Cooking Pot (w/ hanging handle)
11. Roll of Toilet Paper (kept dry)
12. 1 small box of matches w/ striker (kept dry)
13. Enough kindling to start a small fire
14. Flint & Steel as an alternate to matches
15. 3 Long Poles (at least 6' long)
16. 1 full-size blanket
16. Water bottles for each patrol member
17. Soup- 2 cans/ Scout in Patrol required for Klondike Stew
 - * 1 Bonus point for each additional can to a maximum of bonus of 10.
18. Scout Handbook (Any version is acceptable)
19. Klondike Sled (see sled guidelines under “Sled Race”)

2025 KLONDIKE DERBY SCHEDULE

Lebanon Township Memorial Park

FRIDAY, January 26th

5:00 – 10:00 PM	Camp open for campsite set-up and check-in (Admin pavilion)
8:30 PM	Leader mtg (SMs, SPLs, & Station POCs) (Admin pavilion)
	Judges review & briefing (Immediately following leader mtg)
10:30 PM	Lights out – Quiet in camp

SATURDAY, January 27th

7:00 - 8:30 AM	Saturday Arrival & check-in
8:45 AM	Flag ceremony and announcements (Parade Field)
9:00 – 11:30 AM	Klondike Derby challenge (throughout Memorial Park)
11:30 – 12:30 PM	Lunch at troop campsite
12:30 – 3:30 PM	Klondike Derby Challenge (Continues)
3:45 – 4:30 PM	The Great Klondike Sled Race (Parade/Baseball Field)
4:30 PM	Prize ceremony
4:45 PM	Dinner Preparations
5:00 PM	Retire the Colors (Parade Field)
8:00 PM	Campfire program and OA Callout (Parade/Baseball Field)
10:30 PM	Lights out – Quiet in camp

SUNDAY, January 28th

9:30 - 10:30 AM	Depart for home
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2025 Klondike Derby

Hunterdon Arrowhead District

NOTES: Each Scout patrol can earn a maximum of 50 points per Event Station. The Station leaders determine how to assign the points. Station leaders are encouraged to base the points awarded on Patrol Spirit, Sled preparedness, skills knowledge, and teamwork.

Name -		Activity (Note- station volunteers may change)
1.	Imperial Checkpoint -	Sled Inspection/Scoring/Rules/Klondike Stew (Troop 288) *Scouts requested to donate cans for the Food Pantry
2.	Build a Rebel Base -	Knots and Pioneering (Troop 288)
3.	Warp Core Fuel -	2-Man Saw (Troop 65)
4.	Starbase Sub-Zero -	Team Smoosh (Troop 62)
5.	Rebel Comms. -	Communications (Troop 65)
6.	Rescue Mission -	Ice Rescue (Troop 108)
7.	The Pathfinder Trial -	Theme Leadership Challenge (Troop 186)
8.	Armored Walker Recovery -	Patrol Team Building (Troop 92)
9.	Emergency Transport -	Stretcher Race (Troop 92)
10.	Hyper-fuel Synthesis -	Fire Building (432)
11.	Battle Medic -	First Aid Scenario (OA Pahaquarra Chapter)

Bring Scout Spirit!! Have Fun!! Dress appropriately for the weather!! Be Prepared!!